# 6733 Team2 Sprint 3 Sprint Review and Retrospective

Prototype Demo link: <http://tehcodez.win/>

REPO for Code/DOCS: <https://github.com/sloanlipman/ksu-swe-6733-gaming-matchmaker>

Trello- Project task documentation: <https://trello.com/b/Mn5Ftara/6733team2project>

REPO for Video and Audio recordings:

<https://kennesawedu-my.sharepoint.com/:f:/r/personal/sherchen_students_kennesaw_edu/Documents/6733Team2CATS?csf=1&e=ZkthNI>

Many scrum meetings were recorded and the audio files are in this repository. Other video and audio files are also archived here for other task assignments.

# Sprint 3 Review SPRINT GOAL: Complete Match Making Engine

•Product Owner explains what Product (Sprint) Backlog items have been “Done” and what has not been “Done”

•Development Team demonstrates the work that it has “Done” and answers questions about the Increment

•Product Owner discusses the Product Backlog as it stands. and projects likely target and delivery dates based on progress to date

•Group collaborates on what to do next, input to subsequent Sprint Planning

•Review of how the marketplace or potential use of the product might have changed what is the most valuable thing to do next

•Review of the timeline, budget, potential capabilities, and marketplace for the next anticipated releases of functionality and capability of the product.

--The Product Backlog may be adjusted.

--Sprint Backlog items for the next Sprint

To both items above

No Change from current track

Proceeding with best interpretation of the group

Product Backlog being prioritized for sprint 3 – Matchmaking is the sprint 3 goal

# Sprint Retrospective

•What went well



•What could be improved



•What will we commit to improve in the next Sprint

Closing: